

Gregory Brooks

Senior Embedded Software Engineer at Signaloid Limited

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Skills/Technologies

- Bare-metal C
- C++11
- ChibiOS
- mBed RTOS
- IAR
- STM32Cube
- Jira
- Git
- GitHub
- Subversion
- Docker
- Unity/Ceedling
- Cpputest
- Python
- Linux (Debian-based)
- Kivy
- PyQt
- Altium
- KiCad
- AWS IoT Services

Relevant Experience

- 2021 to present **Senior Embedded Software Engineer**, *Signaloid Limited*, Cambridge.
Worked with a wide range of technologies, including:
- AWS IoT services and SDK for streaming sensor data from a BLE enabled IoT device to Signaloid's cloud infrastructure via MQTT.
 - High level hardware system architecture for FPGA based compute modules.
 - Software development in C and C++ for Signaloid's uncertainty-tracking processor (see github.com/signaloid for examples).
- 2019 to 2021 **Consultant (Embedded Systems)**, *TTP plc*, Melbourn.
Worked on a range of multidisciplinary projects within the Life Science/Cell and Gene team, such as:
- Puckdx sample-to-answer human IVD platform (for DiaSorin).
 - CoVent ventilator, a collaboration with Dyson in response to the 2020 'Ventilator Challenge' during the COVID-19 pandemic.
- Responsibilities include:
- Hardware (schematic and PCB) design, assembly of prototypes.
 - Firmware development for STM32 family, from bare-metal C99 to multithreaded C++11 with mBed RTOS.
 - Software/GUI development in Python (Kivy touchscreen interface for an embedded SBC).
 - Testing and debugging of hardware, firmware and software (oscilloscopes, logic analysers, SWD debuggers).
 - Implementation, testing and debugging of communications interfaces (RS485, I2C, SPI, Modbus, Ethernet<->TCP<->HTTP).
 - Communication and collaboration with other team members, especially those without an electronics/software background (e.g. scientists, project managers).
 - Project timeline estimation, prioritisation of tasks to meet aggressive deadlines.
- 2018 **Summer Intern**, *Samsung Cambridge Solution Centre*, Cambridge.
3 month internship, developing WiFi chip firmware (in C) within a team of ~10. Introduction to unit tests (Unity) and continuous integration (Gerrit and Jenkins).
- 2017 **Summer Intern**, *TT Electronics*, Cambridge.
10 week internship, modelling high frequency behaviour of PCBs to troubleshoot and suggest techniques for minimising unwanted parasitic effects.
- 2016 **Technical Delivery Graduate**, *BAE Systems Applied Intelligence*, Guildford.
12 week internship, configuring Linux (CentOS) systems using Puppet scripts in addition to general development in C++.
- 2014 **Work Experience Student**, *Surrey Satellite Technology Ltd.*, Guildford.
Two week work placement, providing an introduction to satellite design, production and testing.

Education

- 2015–2019 **MEng & BA Electrical and Information Sciences (Electronic Engineering)**, *Christ's College, University of Cambridge, 2.1.*
- 2008–2015 **A-level Mathematics, Further Mathematics, Physics & Chemistry**, *Sutton Grammar School, Sutton, 4 A* grades.*

Relevant Skills & Activities

- Have used a variety of toolchains and technologies, from self-contained Windows development environments (IAR EW) to open source tools (make and gcc in a containerised Linux environment).
- Some experience working towards IEC 62304 and MISRA 2012.
- Co-authored and presented a poster at the EuroSys 2019 conference in Dresden (*Gregory Brooks, Youchao Wang and Phillip Stanley-Marbell. Safeguarding Sensor Device Drivers Using Physical Constraints. Poster presented at EuroSys 2019, Dresden, Germany.*).
- Hobby projects can be found on GitHub (github.com/Gregox273), examples include:
 - Ardupilot based UAV project to capture near-infrared imagery of vegetation so that NDVI analysis could be performed to analyse crop health.
 - Apollo 11 guidance computer emulator (with 'DSKY' user interface) using an ARM Cortex-M0 based microcontroller and custom PCB.
- Won Google Creative Technology Prize at the national Big Bang Science Fair 2015.
- Received an Arkwright Engineering Scholarship, sponsored by the ERA Foundation.
- At university, I was a core member of Cambridge University Spaceflight society where I have worked on the design, construction, programming and testing/flight of projects such as an inertial measurement unit, GPS/telemetry boards for rockets, lightweight balloon payloads and a time-of-flight trilateration system for tracking a rocket's position during flight.
 - Developed Python backends and GUIs using PyQt for various society projects e.g. the trilateration project mentioned above.
 - Part of the team that launched the society's Martlet 3 rocket at Black Rock desert, Nevada, in 2017.

Master's Degree Project

- Title *Compiling Physical Invariant Descriptions to Hardware Descriptions for a Sensor Interface for Security and Privacy in IoT Applications*
- Supervisor Dr Phillip Stanley-Marbell
- Description This project involves writing a compiler, in C, that takes a description of physical laws/constraints relating electronic sensor data (e.g. $\text{pressure} \times \text{volume} \propto \text{temperature}$) and outputs Verilog RTL for use with a low power iCE40 FPGA. This FPGA sits between the sensors and external circuitry, such as a microprocessor, implementing a local differential privacy system which accounts for the physical relationships and hence mutual information between related measurements.

Relevant Degree Modules (Condensed Summary)

- Mathematics
- Signal Processing
- Information Theory
- Embedded Systems
- Analogue and Digital Electronics
- Software Engineering